

Team Formation



SWEN-261 Introduction to Software Engineering

Department of Software Engineering
Rochester Institute of Technology

Each person brings an individual perspective and personality to the project team.

- These differences can maximize the potential of the team, but also can be a source of tension.
- Every team member has to accept that there are different ways to approach work.
 - *None are right or wrong, or good or bad.*
 - *Some may be better suited for certain tasks than others.*

"If everyone is moving forward together, then success takes care of itself." - Henry Ford

A group of people assigned to work together do not instantly turn into an effective team.

- Tuckman defined several stages that teams go through
 - *Forming – initial team formation; team members behave in formal and reserved manner*
 - *Storming – team members position themselves against one another, often with confrontation*
 - *Norming – confrontation may continue, but the team tackles project issues*
 - *Performing – an effective and productive team is working together; trust between members is high*
 - *Adjourning – final teamwork prior to team disbanding*

For your team to be effective, you should strive to support these characteristics.

- The bedrock of an effective team is **trust** in individual members, and individual members trusting the team.
- The team **manages conflicts** that occur and does not avoid or bury them.
- Team members have a **full commitment** to the team.
- Team members **feel accountable** to the team and the team holds individual members accountable.
- With the previous characteristics present, the team can focus on **delivering results** to the customer.

If conflict arises in your team, try some of these conflict resolution strategies.

- Conflict management styles span an Assertiveness to Cooperativeness range
 - *Assertiveness is the degree to which you try to meet your own needs.*
 - *Cooperativeness is the degree to which you try to help others or the team meet their needs.*
- Collaborative – often finds a new win-win solution
- Competitive – you better be right
- Accommodating – you lose to achieve a higher goal
- Avoiding – a solution to gain time or for low stakes
- Compromising – mutually acceptable solution

Agile teams are self-directed.

- Self-directed teams manage their own activities which requires team cohesion.
- Teams tend to be egalitarian in assigning task responsibilities.
 - *There tend not to be fixed roles.*
 - *The team will use the varied and diverse skill set of its members to its best advantage.*
 - *The team is responsible for making sure that all tasks get covered.*
 - *Every team member is eager to pick up new tasks to help further the team's goals.*
 - *There is no individual ownership of artifacts particularly code.*

Your project grade is determined by the team's results adjusted by your individual contributions.

- Your team submits work for each of five sprints with a grade assigned for the team's results.
- Your individual contributions can modify that team grade either positively or negatively.
 - *There is an audit trail of accountability in all of the team's activities.*
 - ◆ Planning (Trello board)
 - ◆ Coding and documentation (GitHub repository)
 - ◆ Engagement with team (Team Slack)
 - *You **must** have an equal presence in team activities.*
 - *Your instructor will look in those areas. If you have **little presence**, you made **no contributions**.*
 - *Peer evaluations will also be strongly considered.*